

Bachelor of Science (B.S.) degree with major in Visual FX Suggested Four-Year Plan

First Year Fall

ART 1213 Color and Design
ART 1413 Photo 1: Introduction to Photography
BBL 1013 Old Testament Survey
COR 1002 Gateway Seminar
EGL 1013 English I: Composition
Total Hours 14

First Year Spring

ART 1123 Computer Graphics
ART 1243 Drawing I
ART 2103 Foundations of Cinematic Editing
EGL 1023 English II: Literary Analysis and Research
BBL 1023 New Testament Survey
Total Hours 15

Second Year Fall

ART 2273 3D Modeling
ART 2123 Cinematography
BBK 2013 Essentials of Evangelical Theology
XXX3 Natural Science elective
XXX3 Mathematics Elective
Total Hours 15

Second Year Spring

ART 2233 Art History 1
ART XXX3 Visual FX elective
BBL 2022 Essentials of Christian Formation
XXX3 Natural Science Elective
XXX3 Humanities, Social & Behavior Sciences Electives
XXX2 Whole Person Wellness
Total Hours 16

Third Year Fall

ART 3153 Photo 4: Digital Darkroom
ART 3253 Color Grading
ART 3503 Motion Graphics
HST 2013 Integrated Humanities
XXX3 Intercultural Engagement Elective
Total Hours 15

Third Year Spring

ART 3433 Lighting for Cinema OR
ART 3473 Photo 5: Lighting for Photography
ART XXX3 Visual FX Elective
ART 4420 Visual FX Internship
HST 2023 Integrated Humanities II
XXX3 Humanities, Social & Behavior Sciences Electives
Total Hours 15

Fourth Year Fall

ART 4113 Visual FX 1
ART XXX3 Humanities, Social & Behavior Sciences Electives
XXX3 Visual FX Elective
XXX3 Minor/Elective
XXX3 Minor/Elective
Total Hours 15

Fourth Year Spring

ART 4123 Visual FX2
ART 4103 Portfolio and Presentation
Minor/Elective
Minor/Elective
Minor/Elective
Total Hours 15

Total Hours for Four Years: 120

