

## B.S. in Artificial Intelligence: Sample 4-Year Plan (2025-2026)

### FRESHMAN (29 hours)

Fall Semester (14 hours)	Spring Semester (15 hours)
<input type="checkbox"/> COR 1002 Gateway Seminar	<input type="checkbox"/> BBL 1013 Old Testament Survey
<input type="checkbox"/> EGL 1013 English I	<input type="checkbox"/> EGL 1023 English II
<input type="checkbox"/> <b>CS 1382 Intro to CS/CYB/GD/AI</b>	<input type="checkbox"/> Social Behavioral Science Elective* (3 hrs)
<input type="checkbox"/> <b>MTH 1163 Calculus I</b>	<input type="checkbox"/> <b>CS 1513 Java Programming</b>
<input type="checkbox"/> <b>CS 1233 Object-Oriented Programming</b>	<input type="checkbox"/> <b>MTH 1153 Linear Algebra</b>

### SOPHOMORE (30 hours)

Fall Semester (15 hours)	Spring Semester (15 hours)
<input type="checkbox"/> HST 2013 Integrated Humanities I	<input type="checkbox"/> BBL 1023 New Testament Survey
<input type="checkbox"/> Natural Science Elective I* (3 hours)	<input type="checkbox"/> HST 2023 Integrated Humanities II
<input type="checkbox"/> <b>MTH 2213 Discrete Mathematics</b>	<input type="checkbox"/> Natural Science Elective II* (3 hours)
<input type="checkbox"/> <b>PHL 2423 Ethics</b>	<input type="checkbox"/> <b>CS 2243 Data Structures and Algorithms</b>
<input type="checkbox"/> <i>Technical Elective (C# dotNET)</i>	<input type="checkbox"/> <i>Technical Elective (Web Applications)</i>

### JUNIOR (31 hours)

Fall Semester (15 hours)	Spring Semester (16 hours)
<input type="checkbox"/> BBL 2013 Evangelical Theology	<input type="checkbox"/> BBL 2022 Christian Formation
<input type="checkbox"/> Statistics Elective* (3 hours)	<input type="checkbox"/> Whole Person Wellness Elective* (2 hrs)
<input type="checkbox"/> <b>CS 3363 Database Design</b>	<input type="checkbox"/> <b>EN 3222 Collaborative Design Lab</b>
<input type="checkbox"/> <b>CS 3643 Artificial Intelligence</b>	<input type="checkbox"/> <b>CS 3533 Software Engineering</b>
<input type="checkbox"/> <i>Technical Elective (Adv. Java)</i>	<input type="checkbox"/> <b>CS 3443 Machine Learning</b>
	<input type="checkbox"/> <i>Technical Elective (software Testing)</i>

### SENIOR (30 hours)

Fall Semester (15 hours)	Spring Semester (15 hours)
<input type="checkbox"/> Arts & Humanities Elective* (3 hours)	<input type="checkbox"/> Arts/Hum or Social/Behavioral Elec* (3 hrs)
<input type="checkbox"/> Intercultural Engagement Elective* (3 hrs)	<input type="checkbox"/> <b>CS 4523 Capstone II</b>
<input type="checkbox"/> <b>CS 4513 Capstone I</b>	<input type="checkbox"/> <b>CS 4023 Advanced Computing Concepts</b>
<input type="checkbox"/> <b>CS 3773 Big Data &amp; Cloud Computing</b>	<input type="checkbox"/> <i>Technical/Minor Elective (Adv. Web App)</i>
<input type="checkbox"/> <i>Technical/Minor Elective</i>	<input type="checkbox"/> <i>Technical/Minor Elective</i>

Revised 3/13/25

\*See the Academic Catalog for the list of classes that meet this criteria.

**(Technical Electives & Minors as necessary to complete the minimum of 120 hours total) – please turn over the page for TE & Minor courses**

### **Technical Electives (12 hours)**

- ☐ CS 2423 Web Applications
- ☐ CS 2823 C# & Dot Net
- ☐ CS 3473 Advanced Web Applications
- ☐ CS 3683 Advanced Java Programming
- ☐ CS 4083 Software Testing & Quality Assurance
- ☐ BUS 3113 Spreadsheet Analytic
- ☐ DAT 3113 Basic Data Analytics
- ☐ DAT 4253 Business Decision Modeling & Predictive Analysis
- ☐ DAT 4313 Data Visualization
- ☐ EE 2212 Digital Electronics
- ☐ EE2222 Electrical Circuits (with Lab EE 2211)
- ☐ EE 3123 Embedded Systems (with lab EE 2221)
- ☐ EE 4322 Digital Systems (with lab EE 4321)

**MINORS for BS – Artificial Intelligence**  
**(Opt for at least one of the following Minors) - 18 hours**

**Computer Science**

- ☐ CS 1233 OOP
- ☐ CS 2243 Data Structures and Algorithms
- ☐ CS 3643 Artificial Intelligence
- ☐ CS 3773 Big Data & Cloud Computing
- ☐ CS 4023 Advanced Computing Concepts
- ☐ CYB 7103 Cybersecurity Foundations (Online)

**Full Stack Development**

- ☐ CS 1233 OOP
- ☐ CS 2423 Web Applications
- ☐ CYB 7103 Cybersecurity Foundations (Online)
- ☐ CS3683 Advance Java Programming
- ☐ CS3473 Advanced Web Applications
- ☐ CS4083 Software Testing & Quality Assurance

**Cybersecurity**

- ☐ CS 1113 Intro to Computing
- Any ONE**
  - ☐ BUS 2193 Business Statistics (On Campus and Online)
  - ☐ MTH 1003 Introduction to Statistics (On Campus and Online)
  - ☐ MTH 2103 Applied Statistics for Scientists (On Campus)
- Any FOUR**
  - ☐ CYB 7103 Cybersecurity Foundations (Online)
  - ☐ CYB 7223 Network and Cloud Security (Online)
  - ☐ CYB 7233 Information Technology Risk Management (Online)
  - ☐ CYB 7243 Web Application Security (Online)
  - ☐ CYB 7433 Incident Management (Online)

**Game Design Minor**

- ☐ ART 1123 Computer Graphics
- ☐ CS 1113 Introduction to Computing
- ☐ CS 3333 Game Design 1
- ☐ CS 3343 Game Design 2
- ☐ EGL 2273 Introduction to Creative Writing
- Any One**
  - ☐ ART 2273 3D Modeling for Designers & Illustrators
  - ☐ ART 2613 Digital Illustration

**Data Analytics**

- Any One**
  - ☐ CS 1113 Intro to Computing
  - ☐ CS 1233 Object Oriented Programming
- Any One**
  - ☐ BUS 2193 Business Statistics
  - ☐ MTH 1003 Introduction to Statistics
  - ☐ MTH 2103 Applied Statistics for Scientists
- Any TWO**
  - ☐ DAT 3113 Basic Data Analytics
  - ☐ DAT 4253 Business Decision Modeling & Predictive Analysis
  - ☐ DAT 4313 Data Visualization
- Any TWO**
  - ☐ CS 2243 Data Structures and Algorithms
  - ☐ CS 3363 Database Design
  - ☐ CS 3643 Artificial Intelligence
  - ☐ CS 3773 Big Data & Cloud Computing