

## B.A. in Artificial Intelligence: Sample 4-Year Plan (2025-2026)

### FRESHMAN (29 hours)

| Fall Semester (14 hours)  | Spring Semester (15 hours)   |
|---|--|
| <input type="checkbox"/> COR 1002 Gateway Seminar                   | <input type="checkbox"/> BBL 1023 New Testament Survey               |
| <input type="checkbox"/> BBL 1013 Old Testament Survey              | <input type="checkbox"/> EGL 1023 English II                         |
| <input type="checkbox"/> EGL 1013 English I                         | <input type="checkbox"/> Social Behavioral Science Elective* (3 hrs) |
| <input type="checkbox"/> <b>MTH 1163 Calculus I</b>                 | <input type="checkbox"/> <b>CS 1513 Java Programming</b>             |
| <input type="checkbox"/> <b>CS 1233 Object-Oriented Programming</b> | <input type="checkbox"/> <b>MTH 1153 Linear Algebra</b>              |

### SOPHOMORE (30 hours)

| Fall Semester (15 hours)                                       | Spring Semester (15 hours)   |
|--|--|
| <input type="checkbox"/> HST 2013 Integrated Humanities I      | <input type="checkbox"/> HST 2023 Integrated Humanities II             |
| <input type="checkbox"/> Natural Science Elective I* (3 hours) | <input type="checkbox"/> Natural Science Elective II* (3 hours)        |
| <input type="checkbox"/> <b>MTH 2213 Discrete Mathematics</b>  | <input type="checkbox"/> <b>CS 2243 Data Structures and Algorithms</b> |
| <input type="checkbox"/> <b>PHL 2423 Ethics</b>                | <input type="checkbox"/> <b>CS 2423 Web Applications</b>               |
| <input type="checkbox"/> <i>Technical Elective (C# dotNet)</i> | <input type="checkbox"/> <i>Technical Elective</i>                     |

### JUNIOR (31 hours)

| Fall Semester (15 hours)  | Spring Semester (16 hours)  |
|---|---|
| <input type="checkbox"/> BBL 2013 Evangelical Theology          | <input type="checkbox"/> BBL 2022 Christian Formation                 |
| <input type="checkbox"/> Statistics Elective* (3 hours)         | <input type="checkbox"/> Whole Person Wellness Elective* (2 hrs)      |
| <input type="checkbox"/> <b>CS 3363 Database Design</b>         | <input type="checkbox"/> <b>CS 3533 Software Engineering</b>          |
| <input type="checkbox"/> <b>CS 3643 Artificial Intelligence</b> | <input type="checkbox"/> <b>CS 3443 Machine Learning</b>              |
| <input type="checkbox"/> <i>Technical Elective (Adv. Java)</i>  | <input type="checkbox"/> <i>Technical Elective (Software Testing)</i> |
|   | <input type="checkbox"/> <i>Technical/Minor Elective</i>              |

### SENIOR (30 hours)

| Fall Semester (15 hours)   | Spring Semester (15 hours)  |
|--|---|
| <input type="checkbox"/> Arts & Humanities Elective* (3 hours)         | <input type="checkbox"/> Arts/Hum or Social/Behavioral Elec* (3 hrs)    |
| <input type="checkbox"/> Intercultural Engagement Elective* (3 hrs)    | <input type="checkbox"/> <b>CS 4023 Advanced Computing Concepts</b>     |
| <input type="checkbox"/> <b>CS 3773 Big Data &amp; Cloud Computing</b> | <input type="checkbox"/> <i>Technical/Minor Elective (Adv. Web App)</i> |
| <input type="checkbox"/> <i>Technical/Minor Elective</i>               | <input type="checkbox"/> <i>Technical/Minor Elective</i>                |
| <input type="checkbox"/> <i>Technical/Minor Elective</i>               | <input type="checkbox"/> <i>Technical/Minor Elective</i>                |

Revised 3/13/25

\*See the Academic Catalog for the list of classes that meet this criteria.

**(Technical Electives & Minors as necessary to complete the minimum of 120 hours total) – please turn over the page for TE & Minor courses**

### **Technical Electives (12 hours)**

- ☐ CS 2823 C# & Dot Net
- ☐ CS 3473 Advanced Web Applications
- ☐ CS 3683 Advanced Java Programming
- ☐ CS 4083 Software Testing & Quality Assurance
- ☐ BUS 3113 Spreadsheet Analytic
- ☐ DAT 3113 Basic Data Analytics
- ☐ DAT 4253 Business Decision Modeling & Predictive Analysis
- ☐ DAT 4313 Data Visualization
- ☐ EE 2212 Digital Electronics
- ☐ EE2222 Electrical Circuits (with Lab EE 2211)
- ☐ EE 3123 Embedded Systems (with lab EE 2221)
- ☐ EE 4322 Digital Systems (with lab EE 4321)

**MINORS for BS – Artificial Intelligence**  
**(Opt for at least one of the following Minors) - 18 hours**

**Computer Science**

- ☐ CS 1233 OOP
- ☐ CS 2243 Data Structures and Algorithms
- ☐ CS 3643 Artificial Intelligence
- ☐ CS 3773 Big Data & Cloud Computing
- ☐ CS 4023 Advanced Computing Concepts
- ☐ CYB 7103 Cybersecurity Foundations (Online)

**Full Stack Development**

- ☐ CS 1233 OOP
- ☐ CS 2423 Web Applications
- ☐ CYB 7103 Cybersecurity Foundations (Online)
- ☐ CS3683 Advance Java Programming
- ☐ CS3473 Advanced Web Applications
- ☐ CS4083 Software Testing & Quality Assurance

**Cybersecurity**

- ☐ CS 1113 Intro to Computing
- Any ONE**
  - ☐ BUS 2193 Business Statistics (On Campus and Online)
  - ☐ MTH 1003 Introduction to Statistics (On Campus and Online)
  - ☐ MTH 2103 Applied Statistics for Scientists (On Campus)
- Any FOUR**
  - ☐ CYB 7103 Cybersecurity Foundations (Online)
  - ☐ CYB 7223 Network and Cloud Security (Online)
  - ☐ CYB 7233 Information Technology Risk Management (Online)
  - ☐ CYB 7243 Web Application Security (Online)
  - ☐ CYB 7433 Incident Management (Online)

**Game Design Minor**

- ☐ ART 1123 Computer Graphics
- ☐ CS 1113 Introduction to Computing
- ☐ CS 3333 Game Design 1
- ☐ CS 3343 Game Design 2
- ☐ EGL 2273 Introduction to Creative Writing
- Any One**
  - ☐ ART 2273 3D Modeling for Designers & Illustrators
  - ☐ ART 2613 Digital Illustration

**Data Analytics**

- Any One**
  - ☐ CS 1113 Intro to Computing
  - ☐ CS 1233 Object Oriented Programming
- Any One**
  - ☐ BUS 2193 Business Statistics
  - ☐ MTH 1003 Introduction to Statistics
  - ☐ MTH 2103 Applied Statistics for Scientists
- Any TWO**
  - ☐ DAT 3113 Basic Data Analytics
  - ☐ DAT 4253 Business Decision Modeling & Predictive Analysis
  - ☐ DAT 4313 Data Visualization
- Any TWO**
  - ☐ CS 2243 Data Structures and Algorithms
  - ☐ CS 3363 Database Design
  - ☐ CS 3643 Artificial Intelligence
  - ☐ CS 3773 Big Data & Cloud Computing