

B.A. in Artificial Intelligence: Sample 4-Year Plan (2025-2026)

FRESHMAN (29 hours)

Fall Semester (14 hours)	Spring Semester (15 hours)
<input type="checkbox"/> COR 1002 Gateway Seminar <input type="checkbox"/> BBL 1013 Old Testament Survey <input type="checkbox"/> EGL 1013 English I <input type="checkbox"/> MTH 1163 Calculus I <input type="checkbox"/> CS 1233 Object-Oriented Programming	<input type="checkbox"/> BBL 1023 New Testament Survey <input type="checkbox"/> EGL 1023 English II <input type="checkbox"/> Social Behavioral Science Elective* (3 hrs) <input type="checkbox"/> CS 1513 Java Programming <input type="checkbox"/> MTH 1153 Linear Algebra

SOPHOMORE (30 hours)

Fall Semester (15 hours)	Spring Semester (15 hours)
<input type="checkbox"/> HST 2013 Integrated Humanities I <input type="checkbox"/> Natural Science Elective I* (3 hours) <input type="checkbox"/> MTH 2213 Discrete Mathematics <input type="checkbox"/> PHL 2423 Ethics <input type="checkbox"/> <i>Technical Elective (C# dotNet)</i>	<input type="checkbox"/> HST 2023 Integrated Humanities II <input type="checkbox"/> Natural Science Elective II* (3 hours) <input type="checkbox"/> CS 2243 Data Structures and Algorithms <input type="checkbox"/> CS 2423 Web Applications <input type="checkbox"/> <i>Technical Elective</i>

JUNIOR (31 hours)

Fall Semester (15 hours)	Spring Semester (16 hours)
<input type="checkbox"/> BBL 2013 Evangelical Theology <input type="checkbox"/> Statistics Elective* (3 hours) <input type="checkbox"/> CS 3363 Database Design <input type="checkbox"/> CS 3643 Artificial Intelligence <input type="checkbox"/> <i>Technical Elective (Adv. Java)</i>	<input type="checkbox"/> BBL 2022 Christian Formation <input type="checkbox"/> Whole Person Wellness Elective* (2 hrs) <input type="checkbox"/> CS 3533 Software Engineering <input type="checkbox"/> CS 3443 Machine Learning <input type="checkbox"/> <i>Technical Elective (Software Testing)</i> <input type="checkbox"/> <i>Technical/Minor Elective</i>

SENIOR (30 hours)

Fall Semester (15 hours)	Spring Semester (15 hours)
<input type="checkbox"/> Arts & Humanities Elective* (3 hours) <input type="checkbox"/> Intercultural Engagement Elective* (3 hrs) <input type="checkbox"/> CS 3773 Big Data & Cloud Computing <input type="checkbox"/> <i>Technical/Minor Elective</i> <input type="checkbox"/> <i>Technical/Minor Elective</i>	<input type="checkbox"/> Arts/Hum or Social/Behavioral Elec* (3 hrs) <input type="checkbox"/> CS 4023 Advanced Computing Concepts <input type="checkbox"/> <i>Technical/Minor Elective (Adv. Web App)</i> <input type="checkbox"/> <i>Technical/Minor Elective</i> <input type="checkbox"/> <i>Technical/Minor Elective</i>

Revised 3/13/25

*See the Academic Catalog for the list of classes that meet this criteria.

(*Technical Electives & Minors as necessary to complete the minimum of 120 hours total*) – please turn over the page for TE & Minor courses

Technical Electives (12 hours)

- CS 2823 C# & Dot Net
- CS 3473 Advanced Web Applications
- CS 3683 Advanced Java Programming
- CS 4083 Software Testing & Quality Assurance
- BUS 3113 Spreadsheet Analytic
- DAT 3113 Basic Data Analytics
- DAT 4253 Business Decision Modeling & Predictive Analysis
- DAT 4313 Data Visualization
- EE 2212 Digital Electronics
- EE2222 Electrical Circuits (with Lab EE 2211)
- EE 3123 Embedded Systems (with lab EE 2221)
- EE 4322 Digital Systems (with lab EE 4321)

MINORS for BS – Artificial Intelligence
(Opt for at least one of the following Minors) - 18 hours

Computer Science

- CS 1233 OOP
- CS 2243 Data Structures and Algorithms
- CS 3643 Artificial Intelligence
- CS 3773 Big Data & Cloud Computing
- CS 4023 Advanced Computing Concepts
- CYB 7103 Cybersecurity Foundations (Online)

Full Stack Development

- CS 1233 OOP
- CS 2423 Web Applications
- CYB 7103 Cybersecurity Foundations (Online)
- CS3683 Advance Java Programming
- CS3473 Advanced Web Applications
- CS4083 Software Testing & Quality Assurance

Cybersecurity

- CS 1113 Intro to Computing
- Any ONE**
 - BUS 2193 Business Statistics (On Campus and Online)
 - MTH 1003 Introduction to Statistics (On Campus and Online)
 - MTH 2103 Applied Statistics for Scientists (On Campus)
- Any FOUR**
 - CYB 7103 Cybersecurity Foundations (Online)
 - CYB 7223 Network and Cloud Security (Online)
 - CYB 7233 Information Technology Risk Management (Online)
 - CYB 7243 Web Application Security (Online)
 - CYB 7433 Incident Management (Online)

Game Design Minor

- ART 1123 Computer Graphics
- CS 1113 Introduction to Computing
- CS 3333 Game Design 1
- CS 3343 Game Design 2
- EGL 2273 Introduction to Creative Writing

Any One

- ART 2273 3D Modeling for Designers & Illustrators
- ART 2613 Digital Illustration

Data Analytics

Any One

- CS 1113 Intro to Computing
- CS 1233 Object Oriented Programming

Any One

- BUS 2193 Business Statistics
- MTH 1003 Introduction to Statistics
- MTH 2103 Applied Statistics for Scientists

Any TWO

- DAT 3113 Basic Data Analytics
- DAT 4253 Business Decision Modeling & Predictive Analysis
- DAT 4313 Data Visualization

Any TWO

- CS 2243 Data Structures and Algorithms
- CS 3363 Database Design
- CS 3643 Artificial Intelligence
- CS 3773 Big Data & Cloud Computing